**Commands (**mid level of abstraction, interacts with subsystems, do exactly one thing**)**

* Drive
* IntakeBall
* UpdateLastLoc

**Subsystems (**Lowest lev of abstraction, interact directly with motor controllers**)**

* DriveSub
* NavigationSub
* IntakeSub
* StorageSub
* ClimberSub
* Constants
* Main
* Robot
* RobotContainer (declaration of subsytems, commands, and assignment of button maps)